public static class Builder {

// Required parameters

private String CPU;

private String RAM;

// Optional parameters

private String storage;

private String graphicsCard;

private String powerSupply;

private String motherboard;

// Constructor for required parameters

public Builder(String CPU, String RAM) {

this.CPU = CPU;

this.RAM = RAM;

}

// Methods to set optional parameters

public Builder setStorage(String storage) {

this.storage = storage;

return this;

}

public Builder setGraphicsCard(String graphicsCard) {

this.graphicsCard = graphicsCard;

return this;

}

public Builder setPowerSupply(String powerSupply) {

this.powerSupply = powerSupply;

return this;

}

public Builder setMotherboard(String motherboard) {

this.motherboard = motherboard;

return this;

}

// Method to build the Computer object

public Computer build() {

return new Computer(this);

}

}